

Texas District 33 Little League Rules

Senior Minor B (8-10) Post Season

A. General

1. Little League Baseball Rules and Regulations for Minor Leagues will be observed unless specified in these rules.
2. All players must meet mandatory play (6 defensive outs and 1-continuous batting order at-bat) regardless of number of players on a team.
3. A team must start a game with a minimum of 8 players; otherwise, they will be subject to forfeiture by the tournament director/district administrator. If injuries or absences cause a team to have fewer than 8 players once the game is in progress, the game may be suspended.
4. Any discussion with the umpire shall be with the manager and time should be requested and granted before entering the field.
5. Umpires have jurisdiction over conduct of players, coaches, and managers on the field. On-site tournament director has jurisdiction over the fans and acts in the stands. If a fan becomes unruly, it will be brought to the attention of manager(s) and the tournament director will be notified to handle it. Continuing issues will result in suspension of play of the game.
6. Teams may choose to use a continuous batting order where every player present at the beginning of the game is listed in the batting order and be allowed open substitution OR bat 9 and follow Little League International Tournament substitution rules.

B. Pregame

1. When teams arrive to game site, they will have all equipment (batting helmets, bats, and catching equipment) out in front of their dug out for inspection by the umpire.
2. Batting order lineups with player first name, last name, number and starting defensive position shall be turned into to the tournament director at least 30 minutes prior to scheduled first pitch.
3. Home team will be determined by coin flip a minimum of 30 minutes prior to scheduled first pitch.
4. The official score book will be kept by the tournament site and is the final judgement of any scoring issues.

C. Game Time Limits

1. There will be 1:30 time limit for the Special Games. No new inning will start after this time limit, unless there is a TIE game, in which we will play until a winner is determined.
2. The suspension of play shall be tournament director's decision before the beginning of the game and the umpire's during the game.

D. Offense

1. If a player leaves during the game, their position is skipped without penalty. Any player showing up late for a game will be added to the end of the batting order. This is the manager's decision if he wants to add the late player, he must meet mandatory play, and should notify the scoring table of the addition.
2. The offensive team will be allowed a first base coach and a third base coach. Little League rules require an adult must be in the dugout with the players at all times. **(3 ADULT MAXIMUM PER TEAM)**
3. An inning is over and a new one starts when: 1. 3 outs are made, or 2. 5 offensive runs are scored. There will be no continuation over 5 runs unless the hit is a HR that is "out-of-the-park".

E. Defense

1. 9 defensive players may play. All outfielders must be on the outfield grass when the ball is pitched.
2. If a defensive player is in position at the beginning of the inning and 5 offensive runs are scored, he will have played 3 defensive outs for the purposes of mandatory play. If a defensive player is substituted into position during the inning, he will only count the outs played on the field (could be 0, 1, 2, 3).
3. Regular season pitch count rules will be used.